



FIVETICK, THE 5-SECOND MENTAL MATH GAME, IS OUT ON THE WEB, ANDROID AND IPHONE

19 SEPTEMBER 2026

France, September 2026. MYNS Développement announces FiveTick, a free mental math game that turns practice into an arcade run. The idea fits in one line: one problem, four answers, five seconds to choose.

PRACTICE THAT PLAYS LIKE A GAME

Each game is played in rounds of ten problems. Finishing a round raises the level, with no ceiling. Players have three hearts: a mistake or an expired timer costs one, and three perfect rounds in a row win one back. The faster the answer, the higher the score, and correct answers in a row feed a multiplier.

Players choose addition, subtraction, multiplication, division or all four mixed, and can start at level 1, 5 or 10. Four world leaderboards reward speed, consistency, endurance and the fastest perfect round.

BUILT FOR FAMILIES AND CLASSROOMS

- **No account:** a nickname is enough, no email or password. The profile can be deleted from inside the game.
- **Up to five profiles** on one device, each with its own records.

- **No ads in the browser**, and free to embed in a blog, learning platform or class page.
- **Five languages**: English, French, Spanish, German, Italian.
- **Daily reminders** on Android to keep the habit (coming to iPhone with the next update).

AVAILABILITY

FiveTick is free: in the browser at fivetick.mynsapps.fr, on Google Play and on the App Store.

ABOUT MYNS DEVELOPPEMENT

MYNS Developpement is a French company based in Limoges that designs apps and games, several of them focused on learning.

PRESS CONTACT

Youssef Ndong — myns.developpement@gmail.com

Press kit (artwork, screenshots, descriptions): fivetick.mynsapps.fr/presse